



Large-Scale Self-Supervised Robotic Learning

Chelsea Finn

In collaboration with Sergey Levine and Ian Goodfellow

Generalization in Reinforcement Learning

to object instances



to tasks and environments



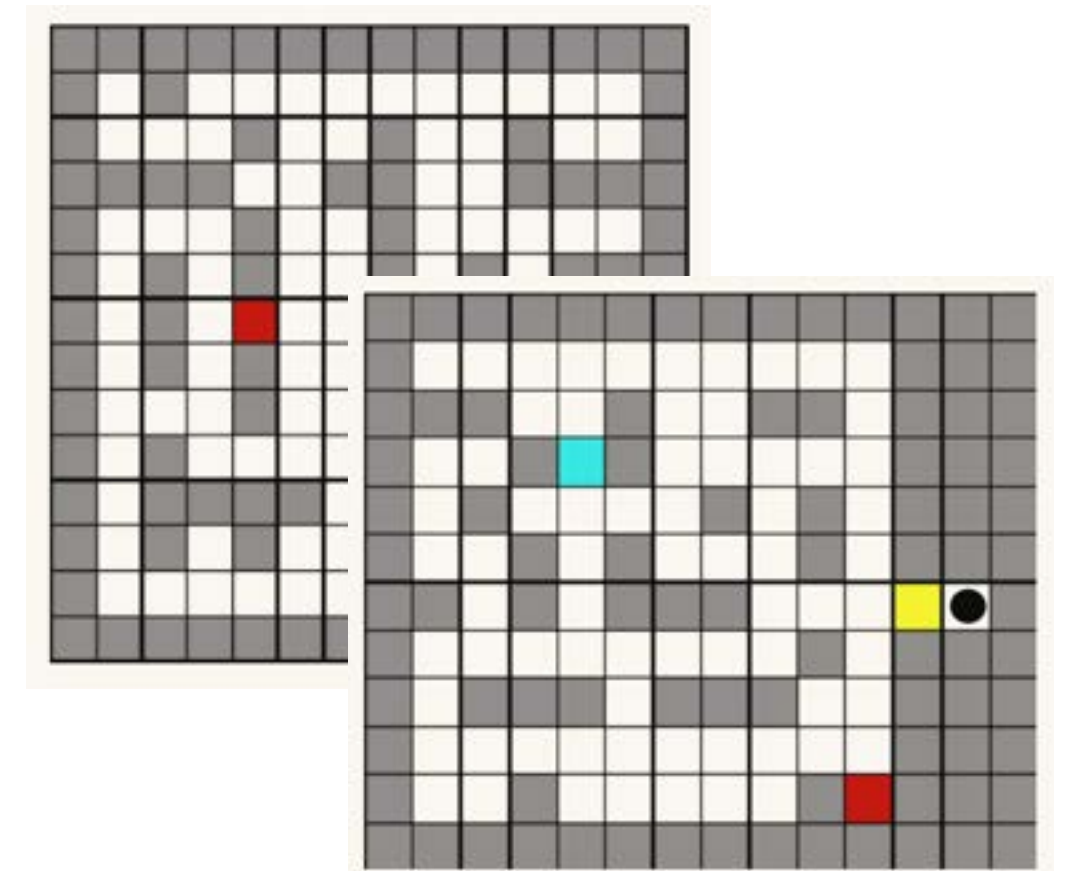
Mnih et al. '15



Pinto & Gupta '16



Levine et al. '16



Oh et al. '16

Generalization in Reinforcement Learning

need data



scale up



First lesson: human supervision doesn't scale
(providing rewards, resetting the environment, etc.)

Generalization in Reinforcement Learning

need data **—————→** **scale up**

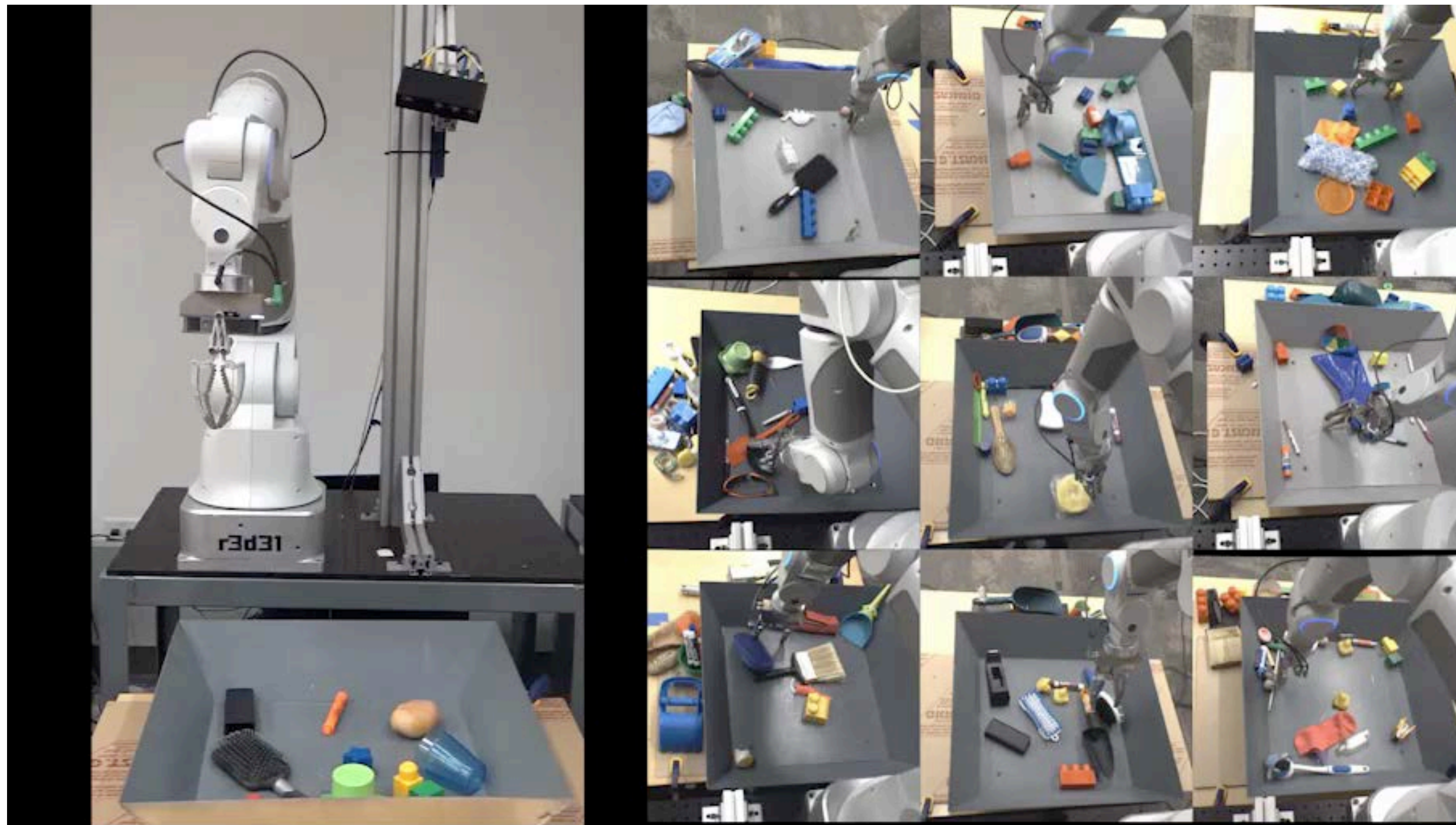
where does the supervision come from?
—————→ **self-supervision**

most deep RL algorithms learn a single-purpose policy
—————→ **learn general-purpose model**

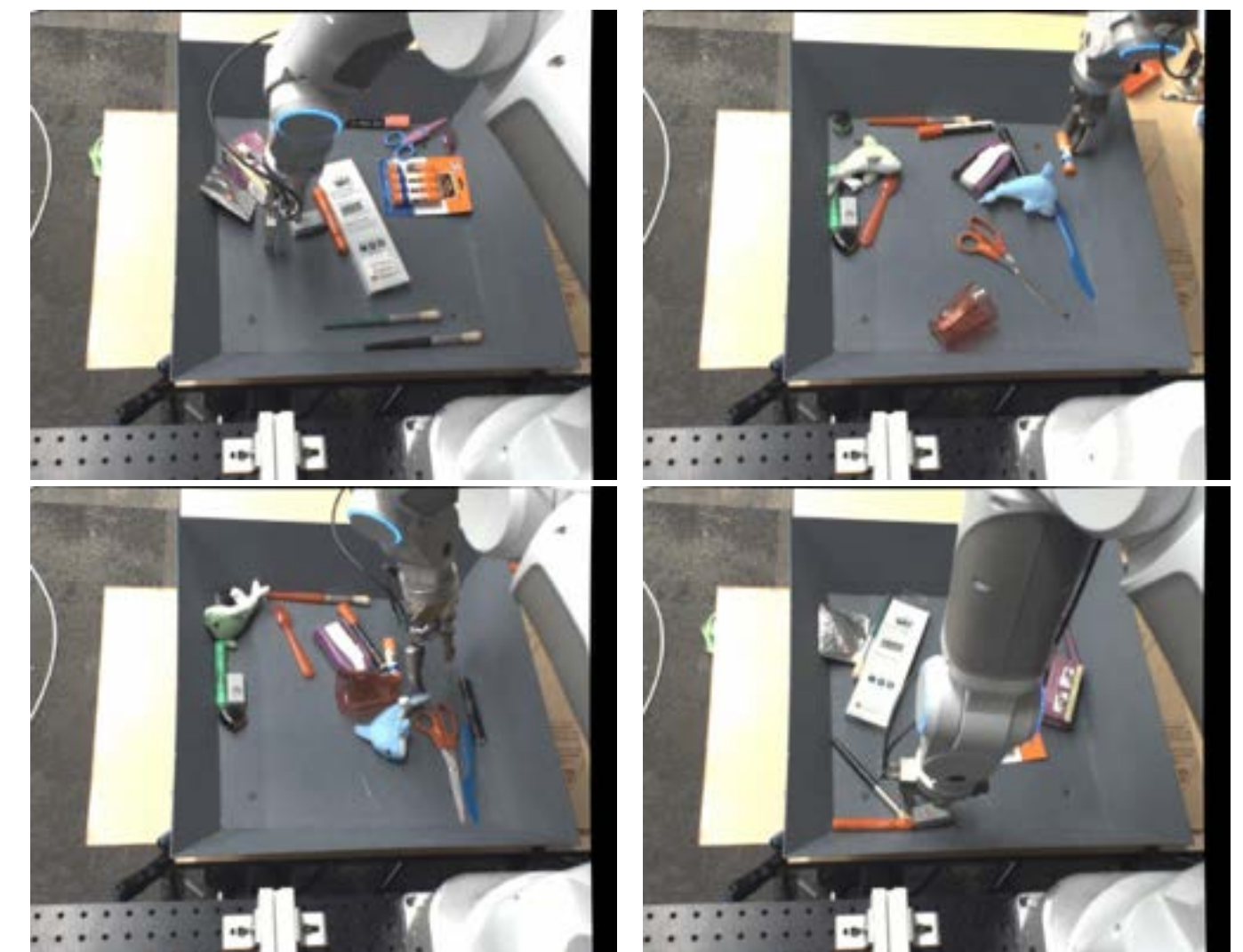
Evaluating unsupervised methods?
lacking task-driven metrics for unsupervised learning



Data collection - 50k sequences (1M+ frames)

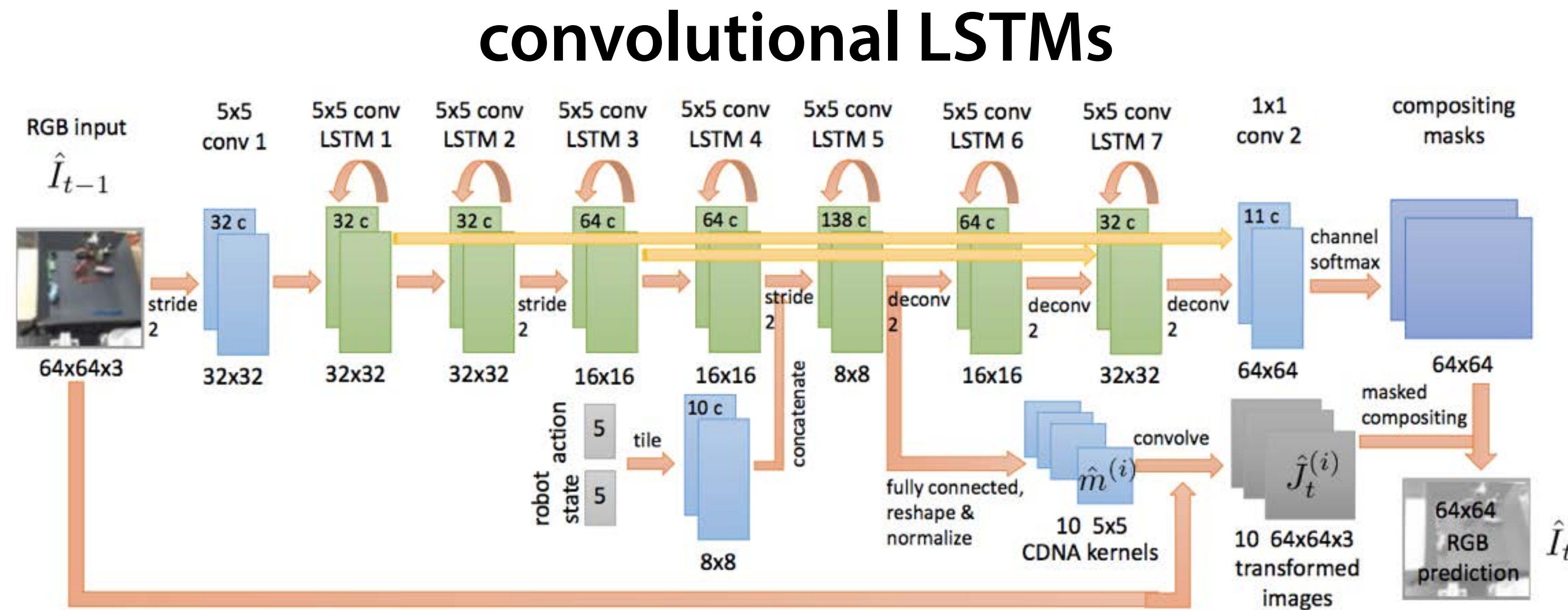


test set with
novel objects



data publicly available for download sites.google.com/site/brainrobotdata

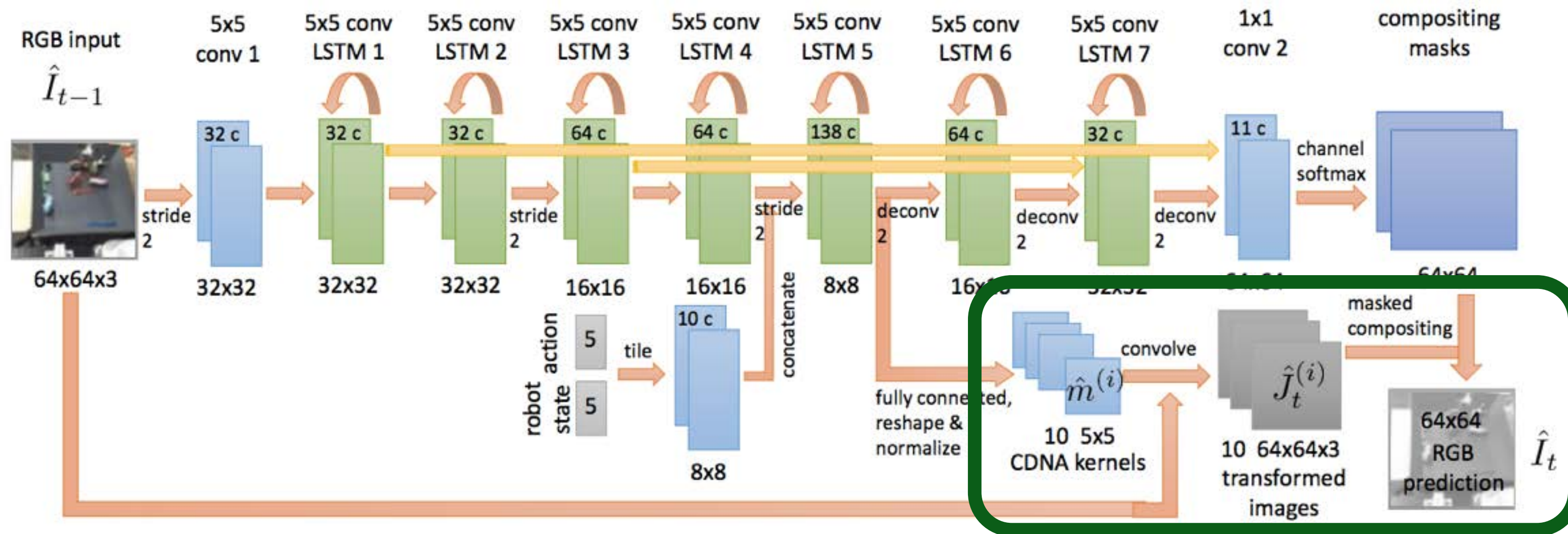
Train predictive model



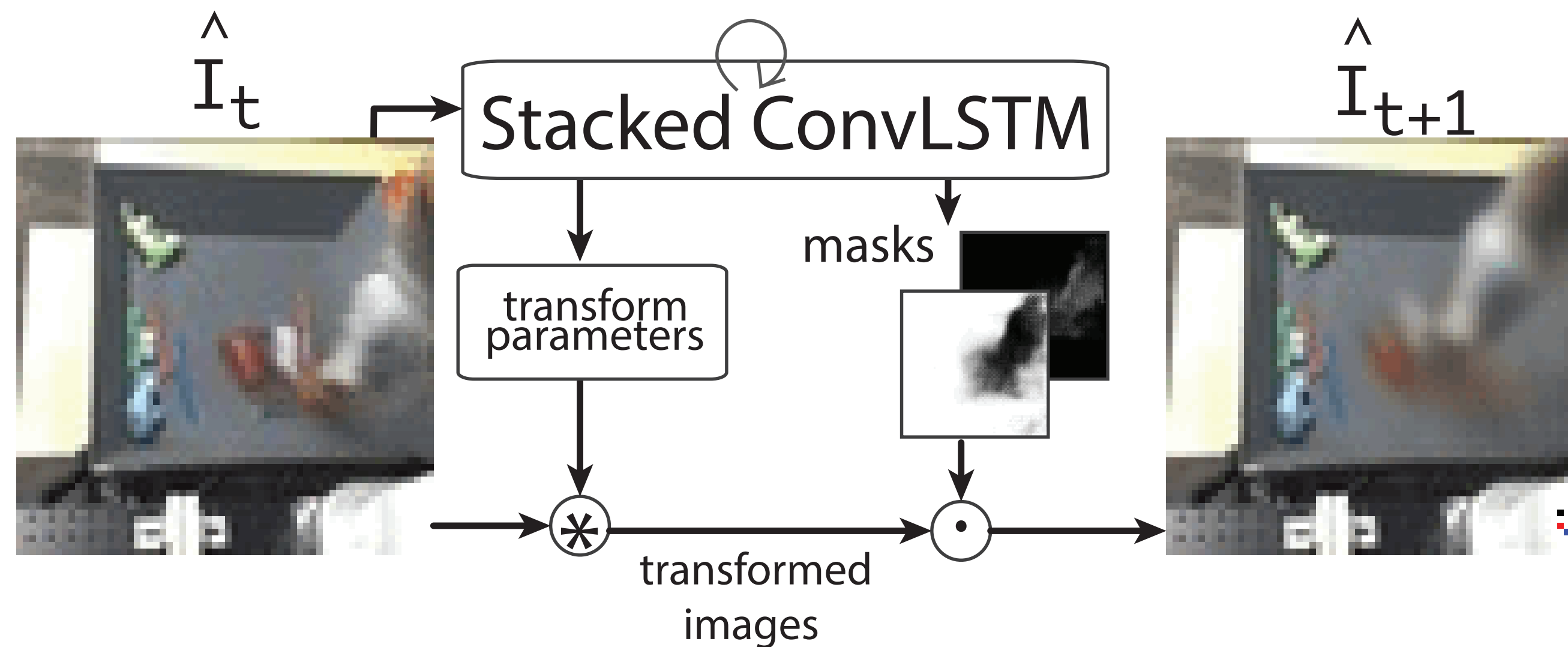
action-conditioned stochastic flow prediction

- feed back model's predictions for multi-frame prediction
- trained with l_2 loss

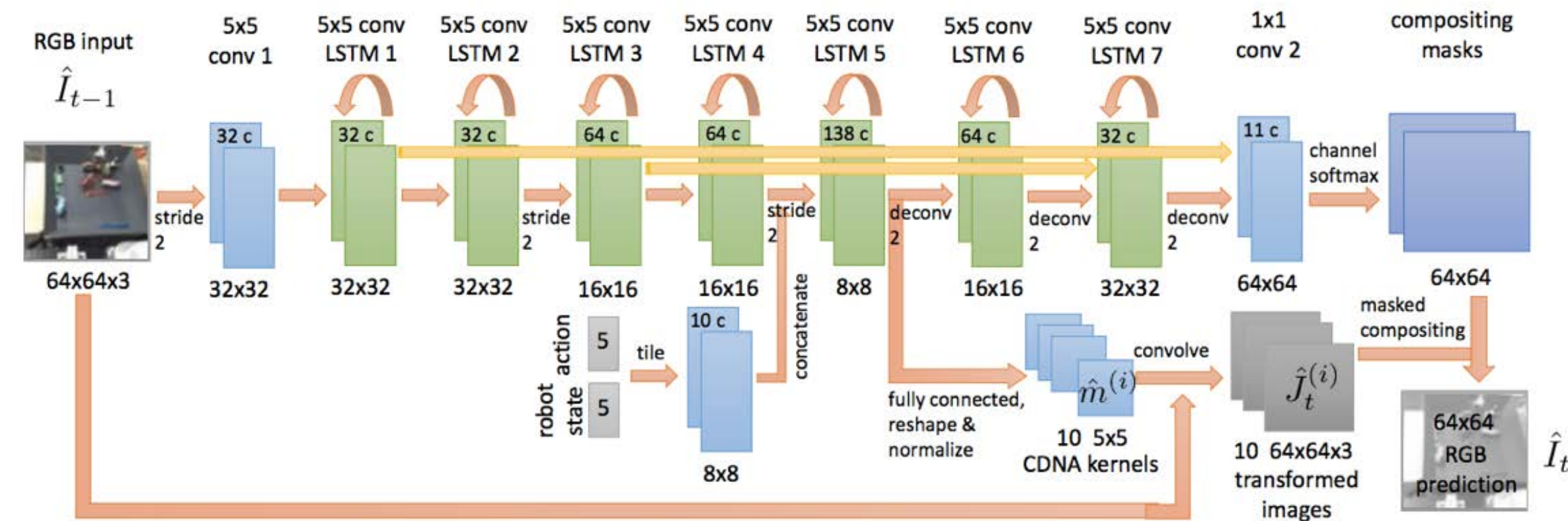
Train predictive model



stochastic flow prediction



Train predictive model convolutional LSTMs



action-conditioned stochastic flow prediction

evaluate on held-out objects



Are these predictions good?

Train predictive model

Finn et al., '16



Kalchbrenner et al., '16



Are these predictions good? accurate? useful?

What is prediction good for?

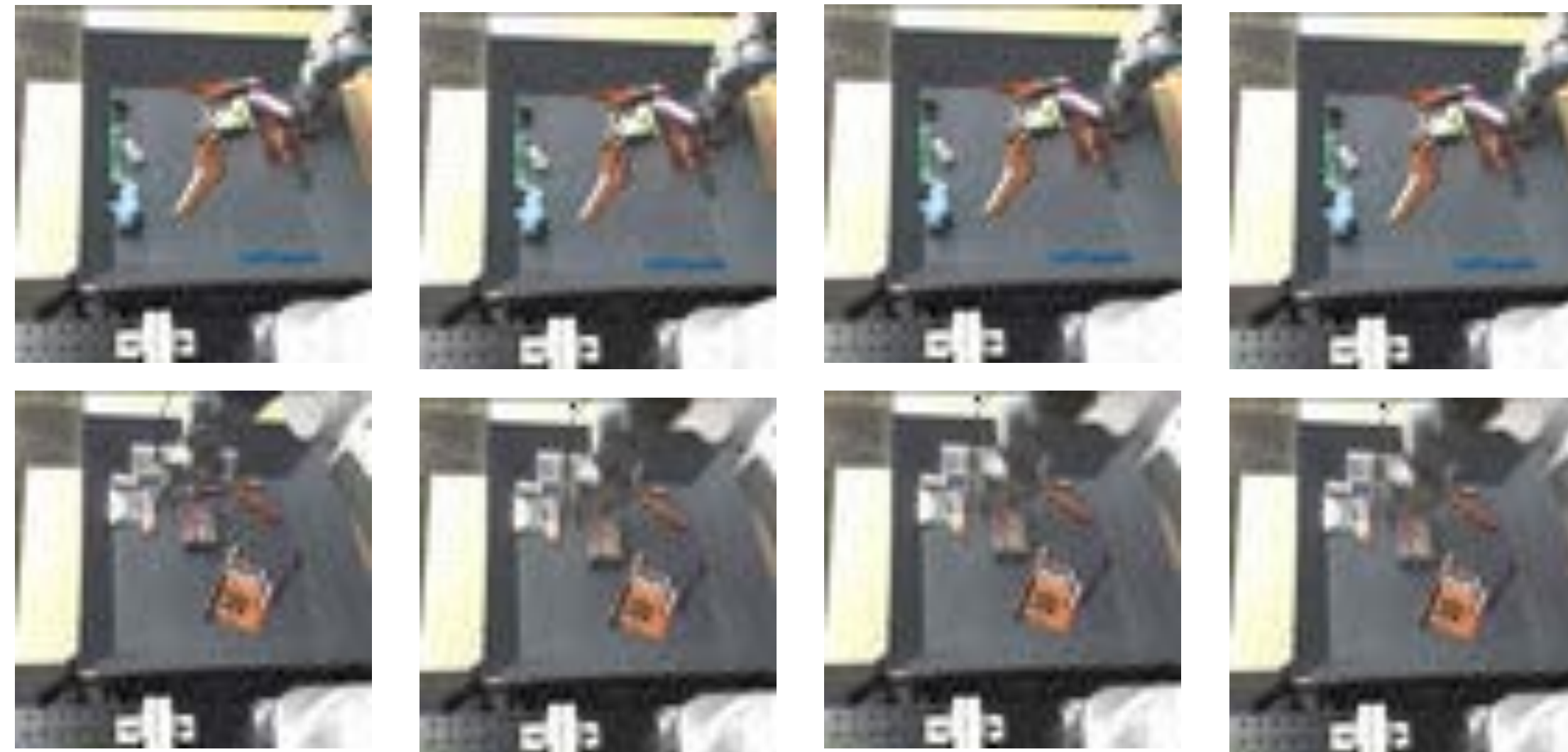
action magnitude:

0x

0.5x

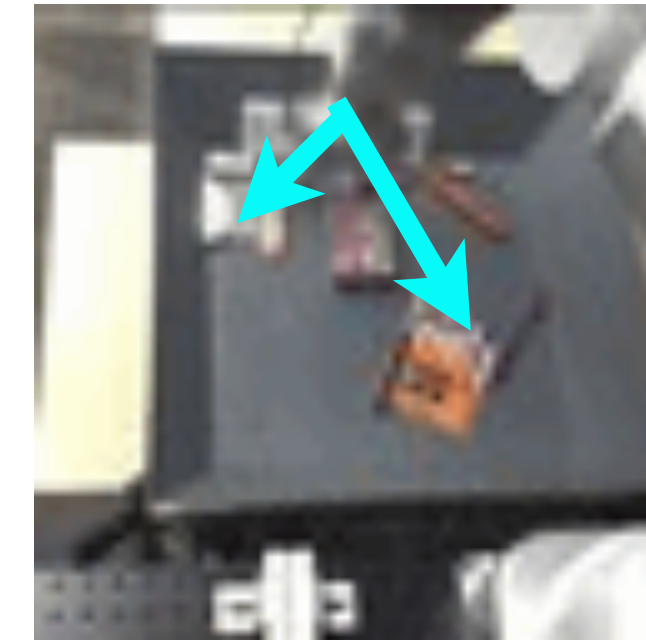
1x

1.5x



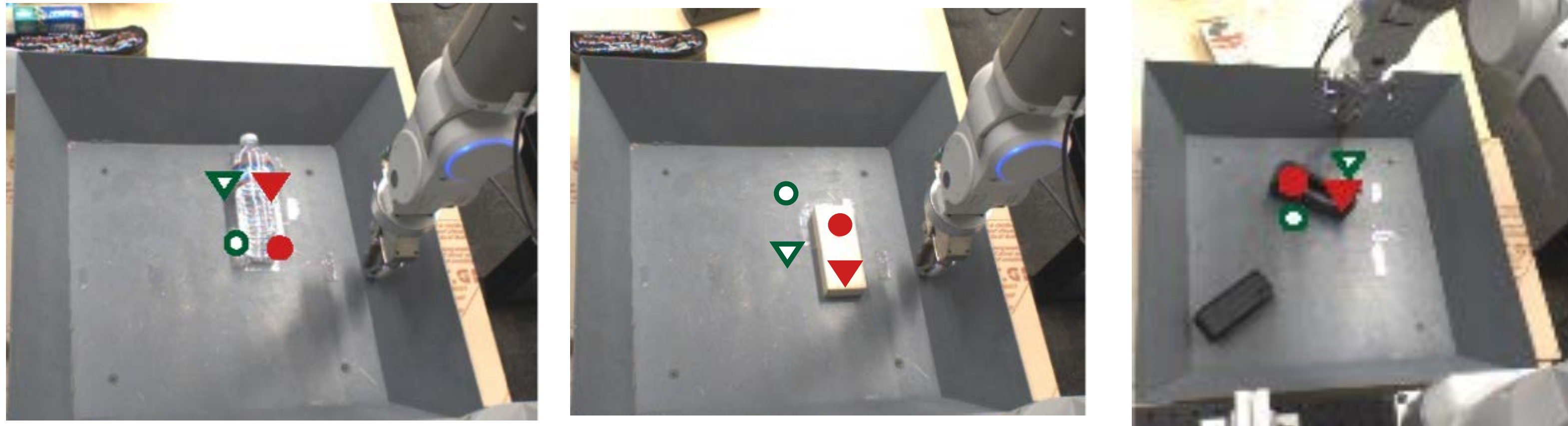
Visual MPC: Planning with Visual Foresight

1. Sample N potential action sequences
2. Predict the future for each action sequence
3. Pick best future & execute corresponding action
4. Repeat 1-3 to replan in real time

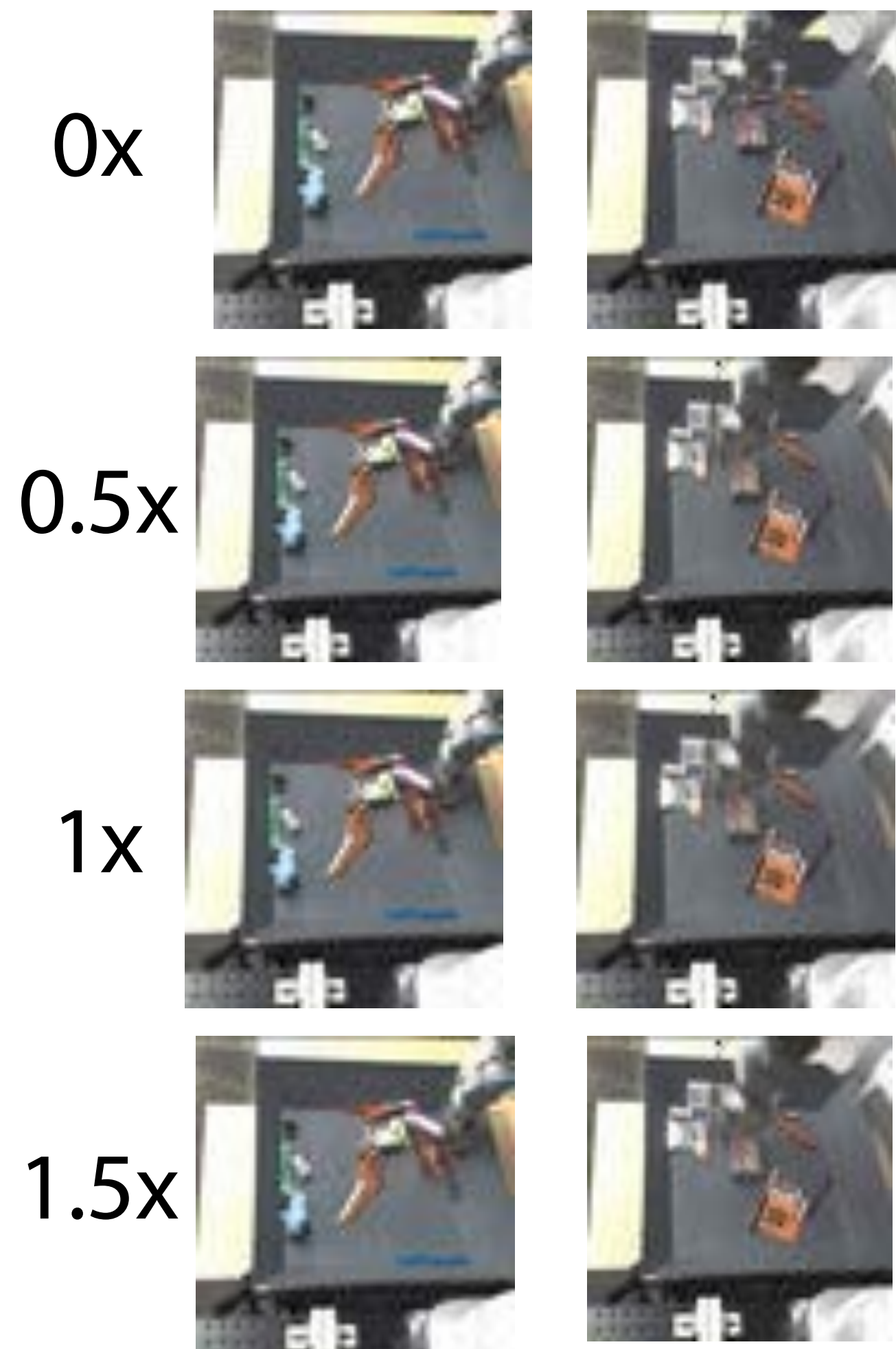


Which future is the best one?

Specify goal by selecting where pixels should move.



Select future with maximal probability of pixels reaching their respective goals.



We can predict **how pixels will move** based on the robot's actions



output is the mean of a probability distribution over pixel motion predictions

How it works



Does it work?



- evaluation on short
pushes of **novel objects**

- translation & rotation

Only human involvement during training is:
programming initial motions and providing objects to play with.

Outperforms naive baselines

method	mean pixel distance
initial pixel position	5.10 ± 2.25
1) random actions	4.05 ± 1.75
2) move end-effector to goal	3.79 ± 2.66
3) move end-effector along vector (with replanning)	3.19 ± 1.68
visual MPC (ours)	2.52 ± 1.06

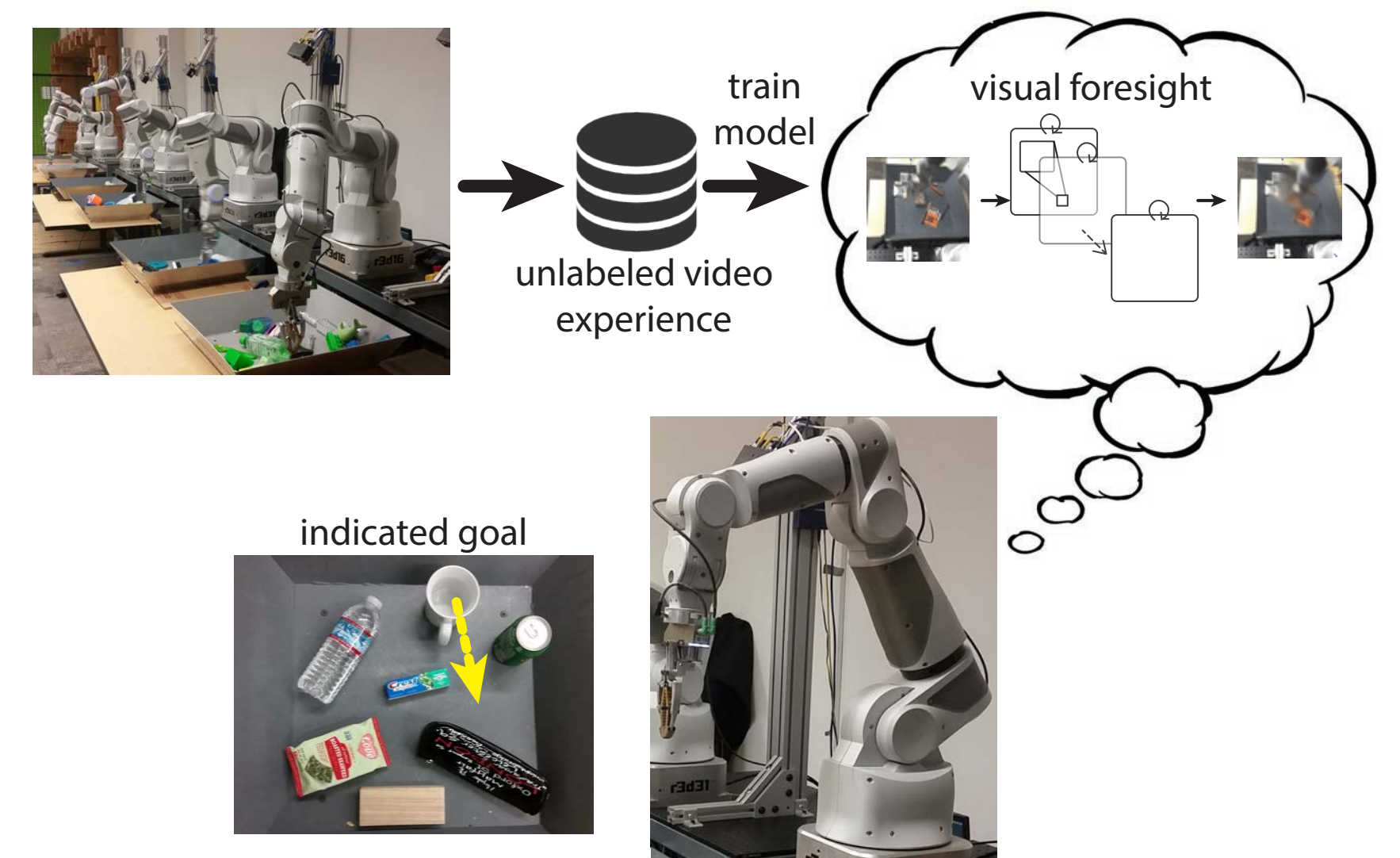
Takeaways

Benefits of this approach

- learn for a **wide variety of tasks**
- **scalable** - requires minimal human involvement
- a good way to evaluate **video prediction models**

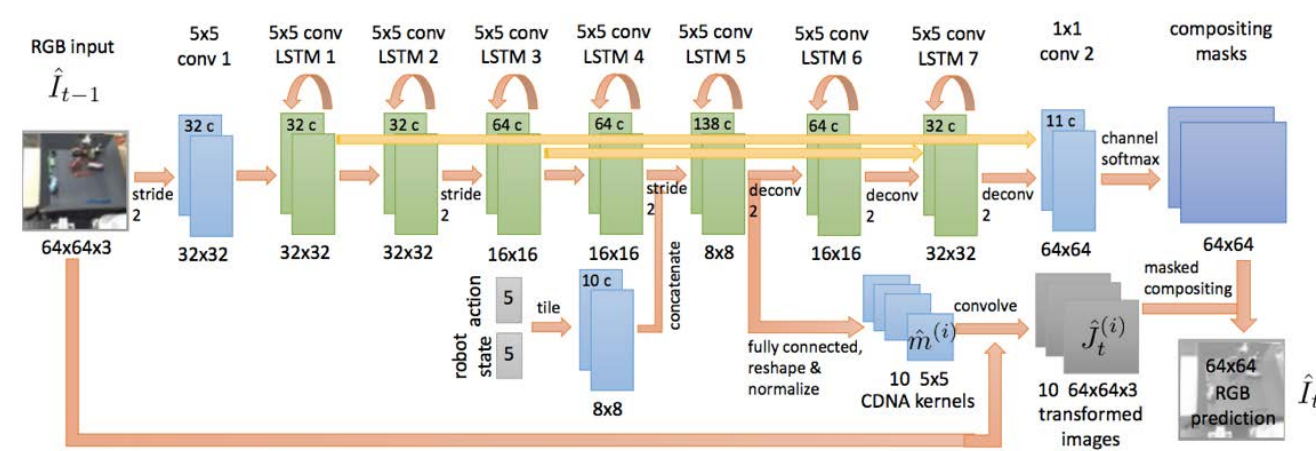
Limitations

- can't [yet] learn complex skills
- **compute-intensive** at test time
- some planning methods susceptible to **adversarial examples**



Future challenges in large-scale self-supervised learning

better predictive models



long-term planning

- hierarchy
- stochasticity

task-driven exploration, attention



learn visual reward functions

Collaborators



Sergey Levine



Ian Goodfellow

Thanks to...

Vincent Vanhoucke

Peter Pastor

Ethan Holly

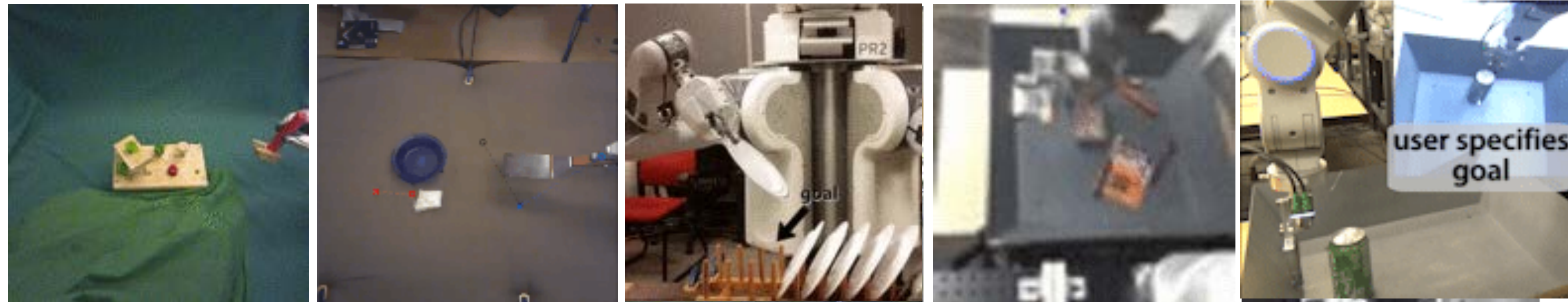
Jon Barron

Bibliography

Finn, C., Goodfellow, I., & Levine, S. *Unsupervised Learning for Physical Interaction through Video Prediction*. NIPS 2016

Finn, C. & Levine, S. *Deep Visual Foresight for Planning Robot Motion*. Under Review, arXiv 2016.

Questions?



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All data and code linked at: people.eecs.berkeley.edu/~cbfinn

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Thanks!

Takeaway:

Acquiring a cost function is important! (and challenging)

Example Failure Cases

Types of failure:

- mispredictions
- more compute needed
- conclusions
- level tracking
- seed

This is just the beginning...

Can we design the **right** model?

- stochastic?
- longer sequences?
- hierarchical?
- deeper?

Can we handle **long-term** planning?

Collecting data with a purpose.

